Johan Gras

EDUCATION

ENSEA ENGINEERING SCHOOL

MSc in Artificial Intelligence 2019 | Cergy, France Major GPA: 4.0/4.0

PARIS-SACLAY UNIVERSITY

BS IN COMPUTER SCIENCE 2017 | Orsay, France

COURSEWORK **2**

ARTIFICIAL INTELLIGENCE

Machine Learning Neural Networks Graph and Tree Search Computer Vision Reinforcement Learning Genetic Algorithms Optimization Methods Probability and Statistics Signal Processing

COMPUTER SCIENCE

Advanced Algorithmic
Advanced Databases
Oriented-Object Programming
Embedded Computing
Systems and Networking
Web Development
Compilation and Formal Language

SKILLS </>

Machine Learning:

Computer Vision
Reinforcement Learning
Model Inference Optimization
TensorFlow • PyTorch • Numpy
Scikit-learn • Jupyter Notebook
Programming:

Python ♥ • C/C++ • Java • SQL Unit testing • Microservice

DevOPS/MLOPS

Git • Docker • AWS • GCloud Jenkins • Unix • Bash

Miscellaneous:

Web (HTML, Django, PHP,...)

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EXPERIENCE =

ARM | Machine Learning Engineer, Inference Optimization

Nov 2020 - Present | Cambridge, United Kingdom

Working in the ML group as an open source contributor to Google's TensorFlow.

- Implementing model optimization techniques, enabling engineers to improve inference performance with negligible impact on accuracy. Using TensorFlow, TF Model Optimization, Quantization, Weight Pruning/Clustering.
- Collaboration with the research team to improve inference of few-shot classification models, using **Python**, **PyTorch**.

THALES | RESEARCH ENGINEER INTERN, REINFORCEMENT LEARNING

Apr 2019 - Oct 2019 (6 month) | Montreal, QC, Canada

Optimization of resources allocation on flying assets through Deep RL.

- Shaped policies capable of adaptation to a variety of scenarios in a multi-agent setting, using **DQN** and **Policy Gradient**.
- Built a RL framework that seamlessly integrates into an industry grade simulator, using **Python, TensorFlow**.

THALES | SOFTWARE ENGINEER INTERN

Jul 2018 - Sep 2018 (3 month) | Elancourt, France

Creation of an application to design, manage and simulate realistic traffic scenarios.

- Reduced by an order of magnitude the average time to create a simulation through the automatisation of: map importation, traffic and events generation,...
- Redesigned the old process of scenario creation by building a clean user interface with an interactive map, using **Python**, **Java**, **Flask**, **Swing and SUMO**.

PROJECTS >

MY PORTFOLIO | JOHAN-GRAS.GITHUB.IO

PUZZLE REASSEMBLY | Master Research Project

- Tackled the jigsaw puzzle reassembly problem in a context where boundary information is missing (eroded pieces). Formulated the problem as a MDP.
- Adapted the AlphaZero algorithm to a new category of problem: one player, tuple of actions, set of features as a state. Used Python, TensorFlow, Model-Based Reinforcement Learning.

AI ALGORITHMS | Implementation of Papers

• Implemented AlphaZero, MuZero (150+★ on GitHub), DQN, U-Net, Expectation-Maximisation, Alpha-Beta and other Al algorithms.

BIG COOKING DATA | FULL STACK DATA SCIENCE

- Scraped over 100 000 cooking recipes from the web using **Scrappy**.
- Pre-processed highly inconsistent data using **NLTK**, **Scikit-learn**.
- Developed a **recommender system** of recipes based on user preferences.
- Built a computer vision app that automatically register shopped food items, using Python, Fast.Al, Flask.

INDOOR TRACKING | COMPUTER VISION PROJECT

- Built a computer vision project featuring a multi-criteria tracking system, in C.
- Implemented a couple of low level CV algorithms: Image segmentation, Interest Point Detection, Mathematical morphology.